



2025 2025 30

قُرْبَعُ مُرْسَرٍ

[illegible][illegible]

1. $\vec{r}_1 = x_1 \vec{e}_1 + y_1 \vec{e}_2 + z_1 \vec{e}_3$, $\vec{r}_2 = x_2 \vec{e}_1 + y_2 \vec{e}_2 + z_2 \vec{e}_3$.
2. $\vec{r}_1 = x_1 \vec{e}_1 + y_1 \vec{e}_2 + z_1 \vec{e}_3$, $\vec{r}_2 = x_2 \vec{e}_1 + y_2 \vec{e}_2 + z_2 \vec{e}_3$.
3. $\vec{r}_1 = x_1 \vec{e}_1 + y_1 \vec{e}_2 + z_1 \vec{e}_3$, $\vec{r}_2 = x_2 \vec{e}_1 + y_2 \vec{e}_2 + z_2 \vec{e}_3$.
4. $\vec{r}_1 = x_1 \vec{e}_1 + y_1 \vec{e}_2 + z_1 \vec{e}_3$, $\vec{r}_2 = x_2 \vec{e}_1 + y_2 \vec{e}_2 + z_2 \vec{e}_3$.
5. $\vec{r}_1 = x_1 \vec{e}_1 + y_1 \vec{e}_2 + z_1 \vec{e}_3$, $\vec{r}_2 = x_2 \vec{e}_1 + y_2 \vec{e}_2 + z_2 \vec{e}_3$.
6. $\vec{r}_1 = x_1 \vec{e}_1 + y_1 \vec{e}_2 + z_1 \vec{e}_3$, $\vec{r}_2 = x_2 \vec{e}_1 + y_2 \vec{e}_2 + z_2 \vec{e}_3$.
7. $\vec{r}_1 = x_1 \vec{e}_1 + y_1 \vec{e}_2 + z_1 \vec{e}_3$, $\vec{r}_2 = x_2 \vec{e}_1 + y_2 \vec{e}_2 + z_2 \vec{e}_3$.

